DIGICULT PRESENTS:

+39: CALL FOR ITALY
VIDEO EXHIBITION

curated by Claudia D'Alonzo

Program

Cityscan 4.05 (2005)
Artist: HFR-LAB
Duration: 4' 30''
Visual: Davide Quayola, Chiara Horn
Sound: Simone Strifele

Sodium Penthatol (2005)
Artist: ZimmerFrei
Duration: 5'

Quantize This (2005)
Artist: Ogino Knauss
Duration: 12'

Oakland (2007)
Artist: Mylicon/en
Duration: 4'
Visual: Lino Greco
Sound: Daniela Cattivelli

Infonaturae 1.0 (2006)
Artists: Kinotek, Emanuele Errante
Duration: 6'
Visual: Mattia Casalegno (Kinotek)
Sound: Emanuele Errante

Forming (2005)
Artist: Progetto Antenna
Duration: 2' 21''

Animula (2007)
Artist: otolab
Duration: 8'

Waltz 57 (2005)
Artist: Niko stumpo
Duration: 2' 30''
Visual: Niko Stumpo
Sound: Swod

Am I Born? (2004)
Artist: Fabio Franchino
Duration: 4' 25''
Visual: Fabio Franchino
Sound: Amaury Groc
Custom software: Fabio Franchino
Credits: Rossella Schillaci (shots); Mara Loro (body)

UNreDELMONDO 2.0 (2003)
Artist: Elec
Duration: 3'
Visual: Tibor Fabian
Sound: Autobam
Credits: Marco De Paoli (metal sculpture); Enrico Sebellin (assistance stop motion shooting)

The Rain (2007)
Artists: Virgilio Villoresi, Ericailcane
Duration: 3' 20'
Visual: Virgilio Villoresi, Ericailcane
Sound: Lou Rhodes

Spiritual healing (2005)
Artist: 47th Floor
Duration: 3' 50''
Concept and art direction: Davide Catraro, Marvin Milanese
Animation and Graphic: Davide Catraro, Marvin Milanese, Giovanni Remondini
Sound: ZU
Post Production: Giovanni Remondini

Fino (2006)
Artist: Blu
Duration: 2' 30''
Animation: Blu
Sound: Andrea Martignoni

Stip Melody (2005)
Artist: Vinz Beschi
Duration: 2' 20''
Credits: production, Elena Pasetti (PinAC, Rezzato);
production secretary, Maria Grazia Moranti;
with the collaboration of Salva Catini e Gloria Sinini

Cityscan 4.05 – HFR-LAB

City is aimed to produce a visual metaphor that creates new correspondences between sound and vision. It draws a connection between the rhythm of music and the one of a "new contemporary city". The initial inspiration came from the true representation of sound itself: the waveform and its perpetual scrolling. From this followed the translation to a visualization which would simulate this movement the way we experience the dynamism of the contemporary city, an intricate layering of cityscape that, scrolling and flickering on time with the music, creates an audiovisual pattern where the rhythm achieved is a metaphor of the rhythm of the city itself.
This project has flexible outputs; it can be screened as a video or performed as both A/V an Vj performance.

HFR-LAB is a creative studio funded in 2003 by Chiara Horn, Davide Quagliola and Tommaso Franzolini. Conceived as a multidisciplinary laboratory where to experiment with the diverse creative possibilities of the Audiovisual medium, HFR-LAB has developed a series of projects which brought to the collaboration with internationally recognized artists (D-Fuse, Universal Everything, London Sinfonietta, etc..) and organizations (Onedotzero, Warp, Lovebytes, Etc..). A retrospective of its work is now touring Australia, China and Japan with an exhibition curated by IDAP.

Links: www.hfr-lab.com

Sodium Penthatol – ZimmerFrei

ZimmerFrei is a group founded in 1999 and based in Bologna, Italy. It's members are Anna de Manincor, Anna Rispoli and Massimo Carozzi. The group works on the crossing of performative and visual arts, using a range of media and formats including video and sound installation, short movie, photography and performance. In 2003 Anna de Manincor/ZimmerFrei was invited to the 50th Biennale of Art in Venice.

Link: www.zimmerfrei.co.it

Quantize This – Ogino_knauss

"Quantize this" has been conceived as an videoinstallation to be presented on the mega screen and audio system of the San Siro Stadium, in Milan. It was commissioned by Domus review for the event "Circular", in April 2005. It has been realized as an exploration of the surroundigns of the stadium, and developed as a reflection on the ubiquitous presence of numbers surfacing in the urban landscape.

Ogino_knauss is a collective active since 1995. Born as "mutant cinema laboratory", acts during the years as a constant drift through audio visual languages and communication practices. The group experiments with VJing techniques as a peculiar form of open narrative, in contrast to the dominant tendency to create video tapestries as an ornament to musician and DJ's production. Developing its action at the crossing point between the exploration of *etherotopic spaces* and the exhibition of disclosing practices of the audiovisual device, Ogino_knauss lead a steady exploration of new spatial and creative contexts to confront, such as cultural centers, public spaces, temporary occupied zones, art galleries, festivals, dancefloors.

Link: www.oginoknauss.org

Oakland 05.06 – Mylicon/en

"Oakland 05.06" has been created using images taken from the recording of a live set taken in Oakland on maj 2006.
This clip emphasize the peculiarity of Mylicon/EN projects: images that seem to be very elaborated have been created by simple actions - such as placing everyday objects (glasses, bottles, coloured plastics and water) in between a camera and a TV set. The editing has been reduced to a minimum, while a new soundtrack has been created for the clip.

Lino Greco (visual) and Daniela Cattivelli (sound) created Mylicon/En in 2002. Mylicon/EN is a duo involved in experimental and alternative ways of conceiving audio-video live act, recovering performativity and concreteness through the use of analogical and mechanical devices in the production of images. Their works focus on the interaction between analog or mechanical devices with the digital realm. Visual texture is manipulated accordino to sound. During their improvisations and creation sessions they use many different common objects like glasses, plastics, water etc. to create sound and images. Mylicon/En performed audiovisual live-set and presented video in many festivals worldwide.

Link: www.myliconen.it

Infonaturae 1.0 – Kinotek/Emanuele Errante

"Infonaturae" is the first collaboration between ambient musician Emanuele Errante and videoortist Mattia Casalegno; an improvised live performance emerging from the hybridization of acustic and visual languages.
Digital soundscapes give life to pixel matrices in costant mutation, binary fluxes informs vaguely zoomorphic structures in an equilibrium between organic and inorganic, animated and inanimated, sampled and synthetized. This 7 minute excerpt is been recorded from the "Interferenze Festival" (Salerno, Italy) live session in 2006.

Mattia Casalegno, born in Naples, Italy. Since 1999 lives in Rome where he works in various cross-media projects and live-media performances, exploring the possibilities of the digitalization of both visual and musical languages; In 2001 he founded the project Kinotek, vj crew very active in the club scene of the italian capital. With the Kinotek project has partecipated at several international vj festivals and live media events.

After several experiences in local bands, Emanuele Errante starts his solo carreer under the pseudonym of Mais. In 2004 his first album "Stand" is released by the netlabel Maetrixsolution. Once the album is out, he starts experimenting on ambient sonorities, by blending acoustic elemento and electronic soundscapes. Emanuele Errante is also the founder of the netlabel OpenLab Records and the creator of NetstockFest, the first netaudio festival completely online whose first edition happened in March 2005 receiving the attention of important medias, among whom the French newspaper Liberation.

Links: www.kinotek.org; www.maisound.com; www.mousikelab.it

Forming – Progetto Antenna

"Forming" is a survey on that thin line which divide the creation of a shape from its decay,the presence of a border from its abandon, the said and the silent of a single concept. Lights andshadows build and cut shapes which are at the same time the full and the empty of a unique and giantliquid movement able to creates and delimits. On that sense the interest is posed on that in between found in its same dissolve: the attention is on the inside, on the outside or on the same border.

Progetto Antenna is a collective project born in 2005 as an effort to conciliate different sensibilities in a unique artistic, critical and curatorial approach. Four residentparticipants (Niccolo' Nessi, Edoardo Pasero, Francesco Pedraglio and Fabio Petronilli) are working in conjunction – or independently – inviting and collaborating with external guests to projects which involve the realization and presentationof video, electronic music, architectonical and curatorial interventions. Started mainly as production and exhibition of audiovisual works, the collective soon gets involved in graphic and digitalanimation; a particular attention is now given also to installations and site specific intervention.

Link: www.progettoantenna.com

Animula – otolab

Animula is one of the most complex video artwork from the recent production of Otolab, experimental electronic audiovisual collective. Conceived and realized under the 5+1 sound-video installation dictates, Animula is an opera with the multi-screen spazializated live media potentialities as well. Animula is an audiovisual project with a concept focused on a strong organic-digital dualism, obtained through a sage work on 3d video and electronic music.

Otolab was born in 2001 in Milan as an affinity group made up of musicians, djs, vjs, video artists, video makers, web designers, graphic designers and architects who embarked on a common path within electronic music and audiovisual research. Otolab projects evolve through laboratory, seminar and liveset activities following principles of mutual exchange and support, free dissemination of knowledge and experimentation. The work-group is composed of individual and collective projects ranging from djing/vjing sets up to livemedia and interactive installations, always investigating a symbiotic relationship between sounds and images. These three years of life have seen otolab being invited to national and international festivals where it has presented its livesets, project presentations and installations, besides having promoted self-managed cultural initiatives.

Link: www.otolab.net

Waltz 57 – Niko Stumpo

The Norwegian born Stumpo, is first and foremost an artist, with a total conception of what he is creating. To account accurately for the range of his talent, Stumpo's work must be considered that of a painter, photographer, illustrator, web-programmer, sculptor and film maker. He is a true visionary, who uses the best means available to communicate his world.
The extraordinary freedom of Stumpo's work often takes us by surprise. As an artist he takes elements from everyday life and raises them to the very limits of abstraction, making his art a

bridge between our dreams and his own imagination. Niko's universe is inhabited by unique abstract cartoon-like drawings, characters which emerged from his childhood and have now become the trademark to a very identifiable and in demand style.

Whether it's an invitation to speak at the top design conferences such as Semi - Permanent Sydney or the Toca Me Conference in Germany, to numerous art exhibitions in such prestigious galleries as the George Pompidou in Paris to the Riviera Gallery in New York, Niko's work has profoundly influenced a generation of creative minds.

Link: www.abnormalbehaviorchild.com

Am I Born? – Fabio Franchino

"Am I Born?" is a self-generative video composition about the intimacy of the discovery of her own body.

Media artist and computational designer. He feels part of that odd and hybrid category, that attracted by design and aestetic, and, paradoxical, by the cold math's elaboration through computing practice. He does work mainly in digital within, in visual, performance and intallations fields. He uses as well as abuses the interactive possibilities between audience and work, in order to make misunderstanding and random processes. The creative activity is born in music field in order to mix with the work activity as graphic designer. The result is an attraction to radical research within the new technologies, which 'interaction' is become the main factor. Case, cause effect, indefinite time, are the common factors of all the creative activity. The modalities in order to trigger events and modifications can change, but in all of these remains the possibility that the result cannot be previewed.

Link: www.abusedmedia.it

UNreDELMONDO 2.0 – Elec

UNreDELMONDO ("a king of the world") is a software based generative video. The subject is a mechanical sculpture (made by Marco De Paoli) provided of adjustable joints. It has been filmed in stop motion by obtaining the movements manually. Audio tracks was created with sampled elements and modular synthesis and then embedded into the application. Video and audio tracks are played and synchronously processed by the algorithms aiming to find a strict common code.

Autobam and Tibor Fabian are a live media crew, also linked to ELEC - an electronic Italian network (www.elec.it) - for parallel projects in audio-visual research and interaction. Autobam is a solo electronica act by Simone Lalli. He has previously released his solo work under Leerraum (CH), Unlabel (UK) and Beatpick (UK) and participated to a series of CD and mp3 compilations for Raving records, Technoseeker.com, Microsound.org and Afe records.

Tibor Fabian is graphic and media artist, particularly interested in the use of software in visual and audio generation. Playing video performance, installations and animated shorts he took part in various events as Sarajevo Joung Artists Biennial, Polyphonix 40 at Pompidou (Paris) and Tomorrow Now at Junghans Theatre (Venice).

Link: www.elec.it

The Rain – Virgilio Villoresi/Ericailcane

Ericailcane belongs to a collective of artists known for their disparate artistic language styles. He studied at the academy of Arts in Bologna and has exhibited various works including sculptures, paintings, drawings, video and installations. Ericailcane's style takes a sinister and morbid approach to animals depicted as fairytale creatures with human attributes. His playful drawings often resemele Victorian children's illustrations and suggest an animal that might be one's friend (an example as illustrated above right). Yet through the juxtaposition of images of life and death there is a palpable tension in the work, leading to feelings of threat and discomfort.

Virgilio Villoresi is a visual artist devoted to experimentation, who works in real-time montage, live media and musical projects. His performances grace the programmes of some of the principal Italian electronica festivals (Audiovisiva, Netmage, Station to Station).   In his performances he brings together a passion for abstract cinema and animation, the acknowledged influence of the historical avant-gardes, and "found footage" techniques. His set, alongside the two German artists, will be a tissue of quotations, flitting between expressionism and rationalism, about the imaginative urban world of Berlin.

Link: www.myspace.com/vjvirgilio, www.myspace.com/vjvirgilio

Fino – Blu

Blu's artistic career started as a result of his interest in underground and illegal art, especially graffiti culture. His work begins as a sketch before being transferred to larger scale murals. His painting style is quite traditional; he uses brushes as well as a paint roller as he blends the painting with the surrounding architecture. His inspiration stems from the desire to transform ordinary decaying places into beautiful and interesting environments. Blu has exhibited his work in Italy, South America, Spain and Germany.

Link: www.blublu.org

Stip Melody – Vinz Beschi

A short "divertimento" that proposes in sequence the astonishments, the gulp, the sob, the onomatopeici sounds of the nuvolette of the comic strips in a puzzle video/sonoro based on a musical shape in three parts. The video wants to be a homage to Cathy Berberian and its Stripsody that has given to the way to this plan of search between voice, images, words and rhythm realized to the inside of the laboratory "Images of organized sound" from the International Pinacoteca of the Evolutionary Age Aldo Cibaldi of the Common one of Rezzato (BS) and developed with a group of boys and girls.

Vincent Beschi, born in Brescia the 28/02/1958, alumnus in the Conservatory of Brescia and the institute of art of Guidizzolo, tied up to the world of the infancy, he likes to play with sounds and images trying to find interlacements and joints. Convinced that to seek in the universe visual-sonorous moments of free expression together with children children, girls and boys is a way to do one "not art" out of the schemes of rigid and competitive structures. The alone fare/giocare together around the micromondis made of sounds and images becomes "a moment" "that moment" only but in the same repeatable from whoever has desire of it.

Link: www.vinzbeschi.it